Randy Appleton's CS120 -- Java

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What

This class teaches some basic programming concepts using Java. In particular, you will learn

- What are variables?
- What are objects and classes?
- What is an event model?
- How do I program?

Grades

Grades are assigned from programs (50%), a midterm (25%), and a final(25%). There might be a quiz at the end of every chapter or two (always pre-announced). Each quiz counts for very little towards the total grade. Hopefully the quizes will let you know how you are doing while there is still time to change it, and let me know what subject areas I need to review. ALWAYS TURN IN PROGRAMS, even in late.

Late Policy

I hate late assignments!!! However, it is much better to turn something in late rather than not at all. The late penalty depends on the assignment, the lateness, and the reason. If there was some unavoidable reason you could not turn a project in on time (i.e. car crash, snow day, etc.) just ask me to waive the penalty. I'm pretty lenient.

The URL

The web page for this class is euclid.nmu.edu/~randy/Classes/CS120. If you're in CS120a, the URL is http://euclid.nmu.edu/~randy/Classes/CS120a . You will find my chapter notes, example programs, and other stuff in there.